

# Subassemblies and Corridors

Civil 3D 2012



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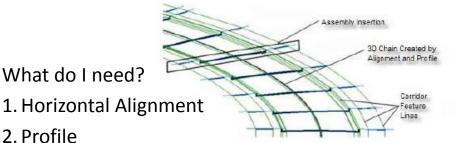
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## The Corridor Model

Corridors are the "the application of assemblies along baselines at a given frequency"



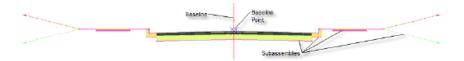
3. Assembly

2. Profile



## The Assembly

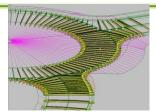
- Objects composed of Subassemblies
- Assemblies can be saved for reuse





### The Subassembly

•Subassemblies are intelligent objects that can modify themselves according to inputs made by the user.

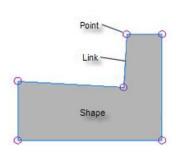


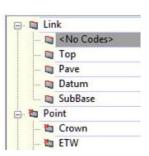
- •Understanding how subassemblies work is key to using them successfully in AutoCAD Civil 3D
- •They are building blocks to 3D Corridor model.



## Subassemblies

- 1. Point Codes Name the corridor feature lines
- 2. Link Codes Control corridor surface creation, earthwork, etc.
- 3. Shape Codes Control structure volumes
- \*Display management is central to all three









#### Subassembly Help - Key to Success!

- Description
- Attachment Location
- •Input Parameters
- Target Parameters
- Output Parameters
- Behavior
- Layout Mode
- Point, Link and Shape Codes
- •Coding Diagram

